

# AMDEN: Amorphous Materials DEnoising Network

## Generation of Amorphous Materials with Tailored Properties

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August 11, 2025



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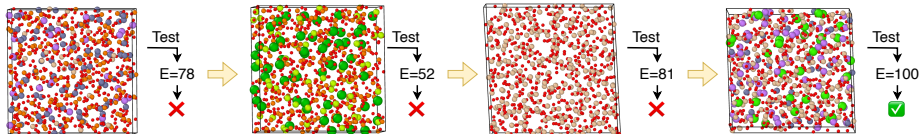
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# Discovering Amorphous Materials with Desired Properties

## Trial-and-error

Screen through the design space until samples with desired properties are found.

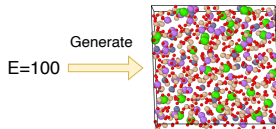


- Techniques like high-throughput screening, computer simulation, machine learning-based property prediction can be used to speed up the process
- Inevitably, a large number of material samples need to be created/generated, leading to **high manpower, material, and time costs**

# Discovering Amorphous Materials with Desired Properties

## Inverse Design

Begin with desired properties and determine the atomic configurations to achieve them.



- Far fewer material samples need to be screened, saving costs
- Has the potential to significantly speed up the discovery of novel amorphous materials

How do we achieve inverse design of amorphous materials?

# Generative Modeling with Diffusion Models

A family of machine learning frameworks that **generate data from random noise by denoising the data step-by-step.**

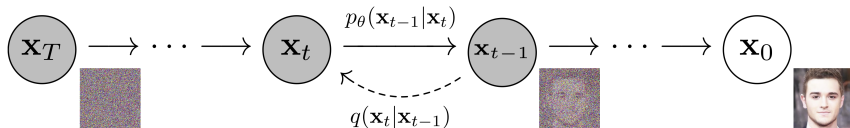


Figure 1: Image generation process of diffusion models<sup>1</sup>

- Huge success and widely adopted in image and video generation
- Inspired lots of efforts in inverse design of crystalline materials and molecules<sup>2</sup>, but its adaptation in amorphous materials are understudied

<sup>1</sup>Ho, Jonathan and Jain, Ajay and Abbeel, Pieter. "Denoising Diffusion Probabilistic Models." NeurIPS (2020).

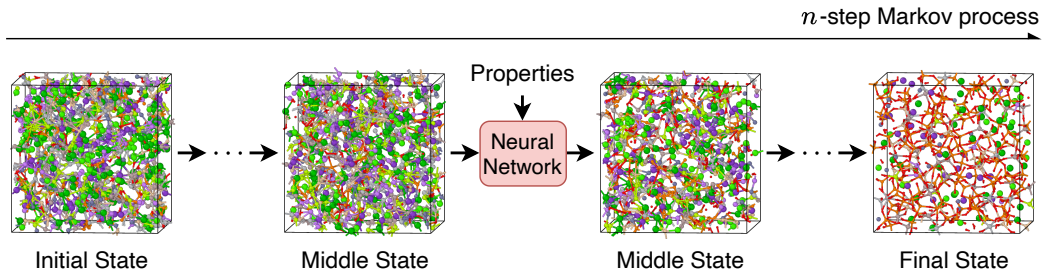
<sup>2</sup>Zeni, Claudio, et al. "A generative model for inorganic materials design." Nature (2025).



# Generative Modeling of Amorphous Materials

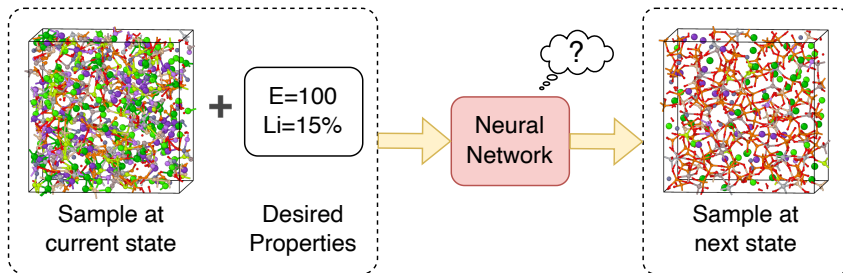
Start from an initial state of the sample, adjust its atomic positions and elements step-by-step towards the final state.

- Similar to a simulation pipeline but the atoms are not driven by energy and force
- Instead, a *neural network* predicts the movements of atoms at each step conditioned on the desired properties



# Neural Network for Generative Modeling

- Input: Current state of an amorphous material sample at each step, and the desired properties
- Output: State of the sample at the next step

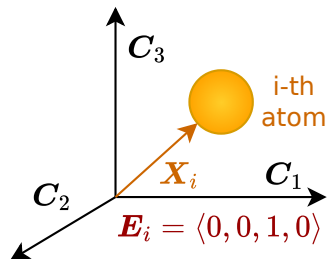


# Representation of Amorphous Material Samples

Representing one amorphous material sample as a tuple  $x = (\mathbf{C}, \mathbf{X}, \mathbf{E})$ .

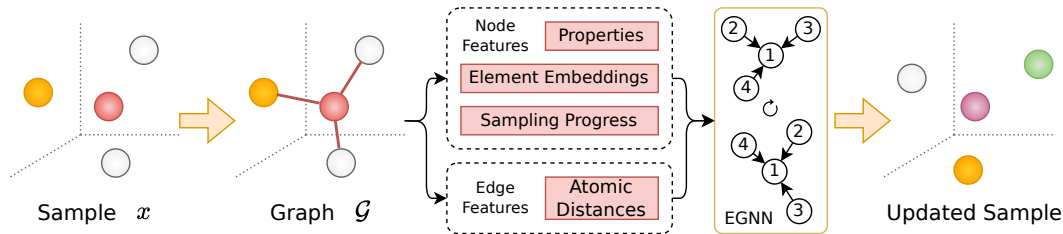
- $\mathbf{C} \in \mathbb{R}^{3 \times 3}$  are the lattice vectors
- $\mathbf{X} \in \mathbb{R}^{N \times 3}$  are the atomic positions
- $\mathbf{E} \in \mathbb{R}^{N \times d}$  are the element one-hot embeddings

And its properties as a vector  $\mathbf{y}$  where each value is a scalar property.



# Equivariant Neural Network Architecture

**Update the positions and elements of atoms** while preserving the geometric equivariance of amorphous material samples.

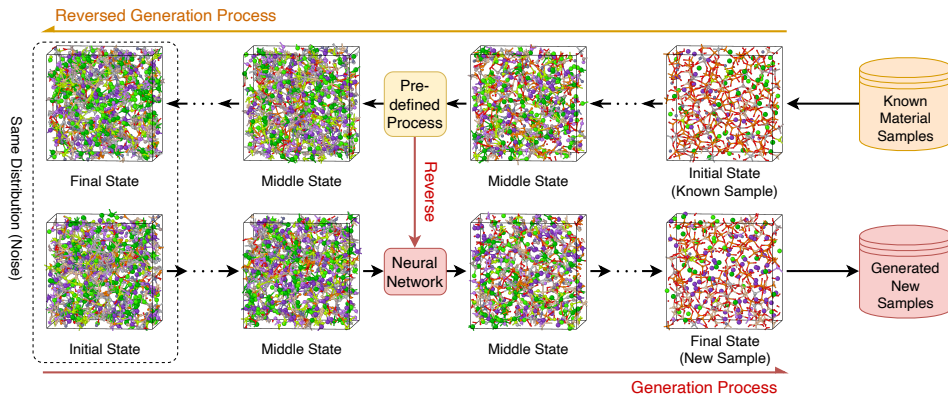


- A graph structure of each sample where node and edge features are invariant to permutation and translation
- EGNN<sup>3</sup> backbone whose update to each sample is invariant

<sup>3</sup>Satorras, Victor Garcia, Emiel Hoogetboom, and Max Welling. "E (n) equivariant graph neural networks." ICLR (2021).

# Reversible Generation Process

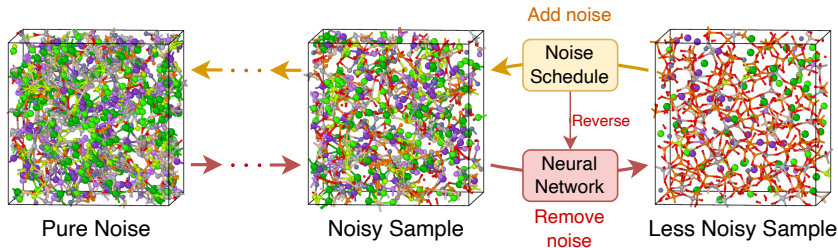
We cannot train a neural network with the generation process alone.



A reversed generation process providing ground truth for training.

# Denoising Generation Process

- The reversed generation process gradually adds Gaussian noise to the sample until pure noise at the initial state
- The neural network learns to remove the noise added in each step
- The generation process can start from an initial state of pure Gaussian noise



# Density Control in the Generation Process

## Importance of density control

- Density in amorphous materials is a key parameter that affects numerous properties
- Being able to control the density during generation is essential for generating materials with certain property targets

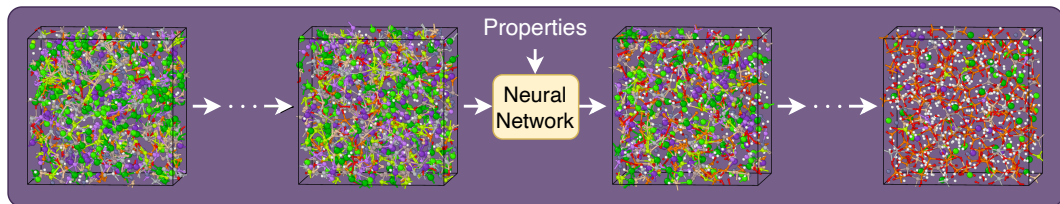
## Limitation of diffusion models

- Diffusion models manipulate data by adding/removing noise from data — changing the position and element of each atom
- **Adding or removing atoms from the system will be technically challenging for diffusion models**

# Density Control via Ghost Atoms

## Framing the density control problem as changing elements of atoms.

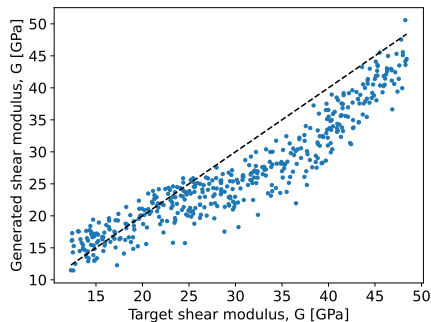
- Ghost atoms are added to each material sample so that the density (number of atoms per unit volume) of all samples reaches one target maximum value
- Ghost atoms are treated as normal atoms by the model but assigned a special element class and removed in the final generated samples
- The model can control the density during generation by increasing/decreasing the proportion of atoms with the special element type



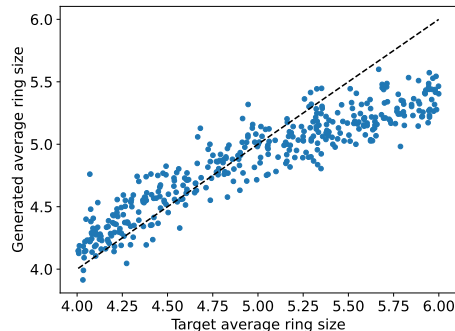


# Generation of Amorphous Silica

With desired **shear modulus** and **average ring size** that are dependent on the samples' structures and densities.



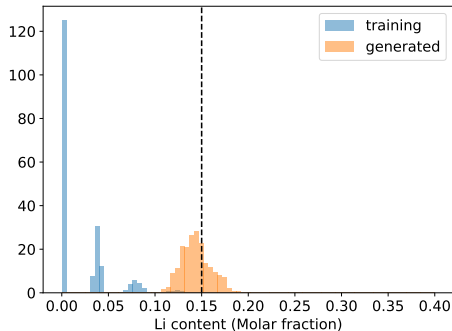
(a) Accuracy of shear modulus of generated samples



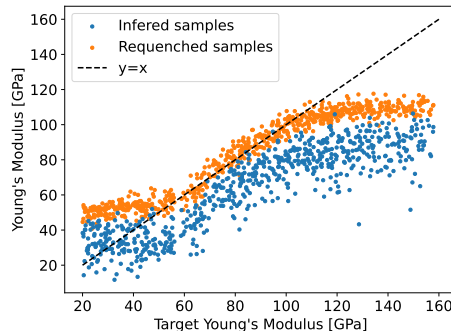
(b) Accuracy of average ring size of generated samples

# Generation of Multi-element Glass

With desired **Young's modulus** and **Lithium ratio** that are largely dependent on samples' compositions.



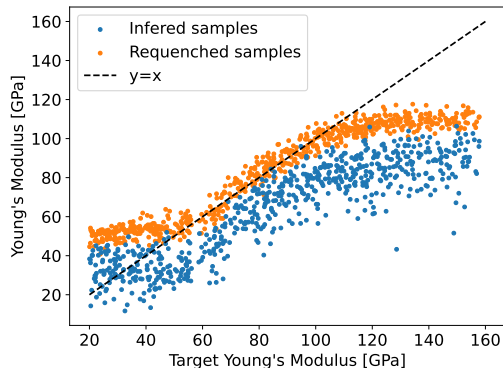
(a) Distribution of Lithium ratio of training data and generated samples (with target being 0.15)



(b) Accuracy of Young's modulus of generated samples

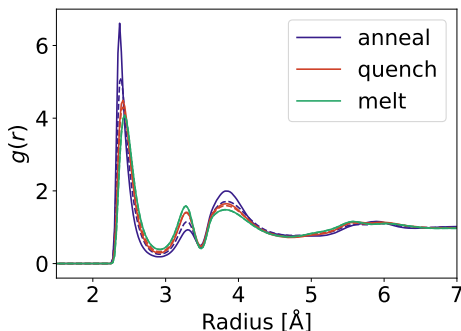
# Generation of Multi-element Glass

- The flattening at both ends is primarily the result of extrapolation
- The Young's modulus of generated samples tend to be smaller than targets
- Requenched samples that are simulated with the compositions of generated samples align better with targets
- **The model is able to generate compositionally accurate samples but falls short in generating structures accurately**

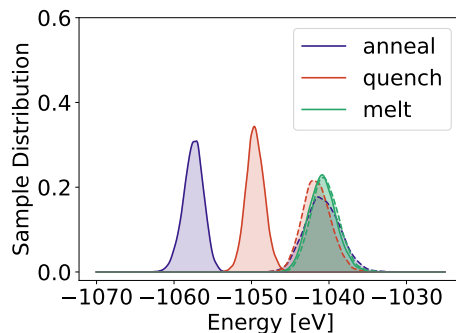


# Generation of Amorphous Silicon

Trained with a-Si simulated with different thermal histories and perform generation.



(a) RDF of training (solid) vs. generated (dashed) samples



(b) Potential energy distribution of training vs. generated samples

This further demonstrates that **the model is unable to generate low-energy structures derived from relaxation processes.**

# Limitations

## Generation of samples with relaxed structures

**Unable to generate amorphous materials with relaxed structures accurately**, an inherent limitation of diffusion models.

## Real-world synthesis of generated samples

New synthesis techniques are needed to fully take advantage of the generated atomic configurations.

**Further discussion and solutions: stay tuned for the next presentation!**

Thank you!

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